Mangahigh.com Launches 100% Free Games-Based Maths Resource for UK & Republic of Ireland Schools

Mangahigh, an online games-based teaching resource for primary and secondary school maths, today announced that the Mangahigh.com service will henceforth be free for use in UK & RoI schools. From now on, teachers across the UK & Ireland will be able to use Mangahigh to engage and help their students, at no cost to their school.

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From today, the Mangahigh.com games-based maths resource will be completely free for UK and Irish schools. Students, teachers and schools across the country can now use Mangahigh's revolutionary maths games at no cost.

Previously, Mangahigh charged for access to some of its maths content and its powerful analytics tools but, responding to hardship in the education sector, Mangahigh feels that a free service is now more attractive for teachers. From today, schools will have access to 100% of Mangahigh's resources for free, and will be able to assign homework or class work and analyse students' results without restriction. Toby Rowland, CEO and Founder of Mangahigh said "We know that schools across the UK and Ireland are short on funding, and the situation may get worse before it gets better. That's why we think it's the perfect time to launch a completely free maths resource for schools."

The announcement from Mangahigh comes at a time of widespread uncertainty over future funding in the education sector, with school budgets unlikely to see significant increases in the foreseeable future. Mangahigh's new free resources represent not only a way for teachers to economise, but also to get students enjoying maths, and working hard to improve their exam performance.

Schools across the British Isles have been adopting and using Mangahigh, and teachers and students have been quick to embrace the vibrant maths games, high-quality maths content and friendly competition. Many schools, such as Featherstone High School (Ealing) and The City Academy Bristol, are recording significant improvements in written test scores as a result of using Mangahigh. Often subconsciously, students work harder in a games-based environment, striving to master difficult concepts and practising hard. Mangahigh supports student confidence-building with a fully adaptive service that presents students with progressively harder questions based on their progress.

With 45,000 individually-authored maths questions, each with its own hint and solution, and 11 original maths games, Mangahigh offers broad coverage of the UK National and Irish curricula, and Mangahigh's analytics offer the necessary tools for teachers to track and review the progress made by their students. "We feel that our games-based maths teaching platform, available at no cost, is particularly relevant to UK and Irish schools today" said Toby Rowland, CEO and Founder of Mangahigh.

About Mangahigh
Mangahigh is a comprehensive maths teaching resource, aligned to the curriculum that uses online game technologies and reward mechanisms to deliver unmatched student engagement in maths. Incorporating more than 45,000 maths questions and 11 unique maths games, Mangahigh boasts the most powerful analytical tools in the online maths world. Mangahigh's adaptive technology means that questions are always suited to the individual student, so gifted students are as well catered for as their less-able peers.

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